

Duckworth Lewis Calculator Step By Step Guide

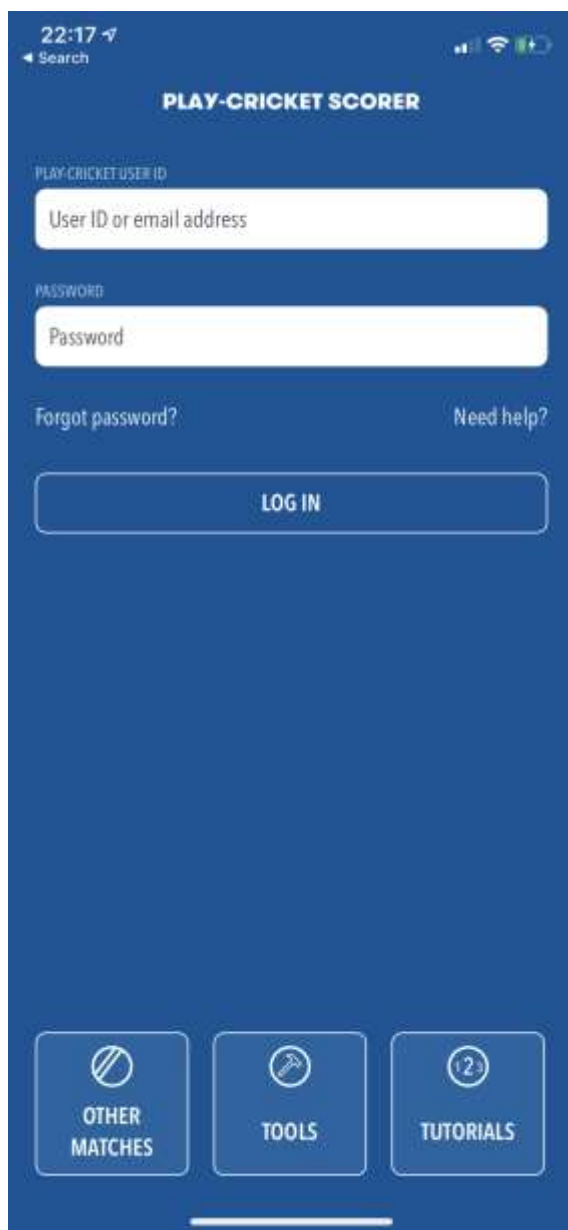
For the 2020 season the Duckworth Lewis Calculator will only be used by teams in the Premier Tier of the Essex League.

We are using the version in the Play Cricket Scorer app – captains and scorers should download the app before the first game of the season.

Step 1

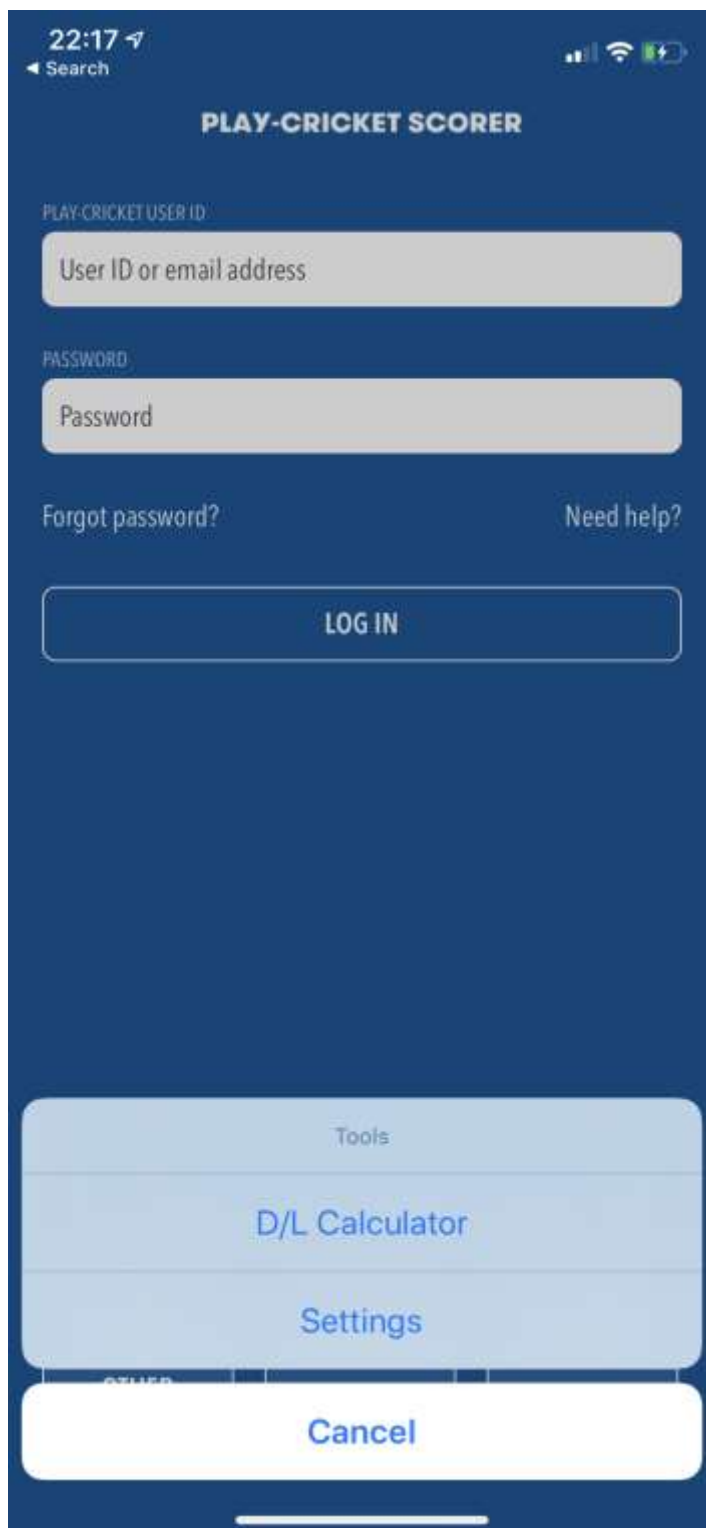
If you have a delay in a Premier Tier game that means overs have been lost you will need to make a calculation on the Duckworth Lewis Calculator.

Open up the app and **click on tools** at the bottom of the screen



Step 2

Click on **D/L Calculator** from the pop up menu



Step 3

Select the **Men's Match (245)** and press **DONE** top right

The screenshot shows a mobile application interface with a dark blue header bar. The header contains the time '22:17' with a location pin icon, a 'Search' button with a magnifying glass icon, and status icons for cellular signal, Wi-Fi, and battery. Below the header is a white bar with the text 'SELECT A G50 VALUE' in the center, flanked by 'Cancel' on the left and 'Done' on the right. The main content area has a light gray background and lists three options: 'Men's Match (245)' with a blue checkmark in a circle to its right, 'Women's Match (200)' with an empty circle to its right, and 'Custom' with a text input field containing '245' and an empty circle to its right. A large, solid light gray rectangle occupies the bottom half of the screen, likely representing a redacted area or a placeholder for a video. A black horizontal line is visible at the very bottom of the screen, indicating the home indicator bar on an iPhone.

Step 4

Change the overs (top left) to 40

22:17 ↗

◀ Search

Cancel

D/L CALCULATOR

Clear

Overs:

40

G50 Value:

245

1st Innings

2nd Innings

OVERS

RUNS

BT

Batting Team 1

TOTAL

40

Suspension Periods

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1

2

3

4

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done

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Step 5

Input the score from the 1st innings – if no overs lost from 1st innings just put the score that was reached at the end of the 1st innings.

If there are overs lost click on Suspension Periods and fill in the details.

22:17
Search

Cancel D/L CALCULATOR Clear

Overs: 40 G50 Value: 245

1st Innings 2nd Innings

OVERS RUNS

BT Batting Team 1

TOTAL 40 200

Suspension Periods >

Step 6

Click on 2nd Innings and then click on Suspension Periods

22:50 ↗

◀ Search

📶

🔋

Cancel

D/L CALCULATOR

Clear

Overs:

40

G50 Value:

245

1st Innings

2nd Innings

OVERS

RUNS

WICKETS

BT

Batting Team 2

TARGET SCORE

40

201

PAR SCORE

0

0

0

Suspension Periods

>

Step 7

Fill in the details of the suspension period – including how many overs are left – (you will have to confirm with umpires how many overs remain) and press done. You can put in 24.3 overs for example and it will create the correct calculation if the stoppage happened mid over.

The screenshot shows a mobile application interface for recording suspension periods. At the top, a status bar displays the time 22:53, a search icon, and signal/battery indicators. Below this is a blue header bar with the text 'SUSPENSION PERIODS' and buttons for 'Cancel' and 'Done'. The main content area is titled 'Suspension 1' with a red 'X' icon to its right. It contains four input fields: 'AT OVER' with the value '20', 'RUNS' with the value '110', 'WICKETS LOST' with the value '5', and 'OVERS REMAINING AFTER SUSPENSION' with the value '10'. Below the input fields is a large blue button labeled 'NEW SUSPENSION PERIOD'.

Field	Value
AT OVER	20
RUNS	110
WICKETS LOST	5
OVERS REMAINING AFTER SUSPENSION	10

NEW SUSPENSION PERIOD

Step 8

The D/L score will appear with a target score for if the game now goes through to its full completion.

But also the par score –where the team sits at the current time in the match

so in the example below the team batting 2nd are 110 for 5 off 20 overs when rain comes and they lose 10 overs – a D/L calculation is created and it shows that they need to be at 173 off the 30 overs they will receive to win the game. Also that they are 3 runs behind par at that state in the game (113 for 5 off 20 overs being the D/L par)

The screenshot shows a mobile application interface for a D/L Calculator. At the top, there is a status bar with the time 22:50, a search icon, and signal/battery indicators. Below this is a blue header bar with the title "D/L CALCULATOR" and buttons for "Cancel" and "Clear". The main input area includes "Overs:" with a value of 40 and "G50 Value:" with a value of 245. Below these are two tabs: "1st Innings" and "2nd Innings", with the "2nd Innings" tab selected. Under the tabs are three columns: "OVERS", "RUNS", and "WICKETS". A blue circle with "BT" is next to the text "Batting Team 2". Below this, there are two rows of input fields: "TARGET SCORE" with values 30 and 173, and "PAR SCORE" with values 20, 113, and 5. At the bottom, there is a section titled "Suspension Periods" with a right arrow icon. The bottom of the screen shows a black home indicator bar.

Overs:		G50 Value:	
40		245	

1st Innings		2nd Innings	
OVERS	RUNS	WICKETS	
BT Batting Team 2			
TARGET SCORE	30	173	
PAR SCORE	20	113	5

Suspension Periods >

Step 9

If there are further interruptions you can go in and add extra suspension periods – all suspension periods and the overs lost must be accounted for in each suspension period for the correct calculation to be created.

23:08

Cancel

SUSPENSION PERIODS

Done

Suspension 1

AT OVER

20

RUNS

110

WICKETS LOST

5

OVERS REMAINING AFTER SUSPENSION

10

Suspension 2

AT OVER

25

RUNS

140

WICKETS LOST

6

OVERS REMAINING AFTER SUSPENSION

1

NEW SUSPENSION PERIOD